

# *Comparing the Performance of AD and IS Questions across PCs and Smartphones*

**JAN KAREM HÖHNE<sup>1</sup>, MELANIE REVILLA<sup>2</sup>, TIMO LENZNER<sup>3</sup>**

<sup>1</sup>UNIVERSITY OF GÖTTINGEN

<sup>2</sup>RECSM-UNIVERSITAT POMPEU FABRA

<sup>3</sup>GESIS – LEIBNIZ INSTITUTE FOR THE SOCIAL SCIENCES

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# *Survey Practice*

- Since Likert (1932) Agree/Disagree (AD) questions have become popular.<sup>1</sup>
  - *German General Social Survey, Eurobarometer, ISSP ...*
  - *European Sociological Review, Political Analysis, Social Science Quarterly ...*
- Reasons for popularity<sup>2</sup>:
  - Measuring different contents with the same scale.
  - Streamlining questionnaires – using grids.
  - Reducing administration time.
  - Simpler to design.

<sup>1</sup> Revilla (2016)

<sup>2</sup> Saris et al. (2010)

# *Critique on Survey Practice*

- Fowler (1995) identified several drawbacks of AD questions:
  - Insufficient anchoring.
  - Complex cognitive processing.
  - Small discriminatory power.
  - Prone to response bias (e.g., acquiescence).

*Item-Specific (IS) questions represent a simpler, more informative, and more direct method (Fowler 1995).*

# *Research Question*

- Do AD questions require more cognitive effort than IS questions, regardless of the device?
  - So far, empirical evidence is mixed.

***What are possible **REASONS** for differences?***

# *Concept of “Asking Manner”*

- AD questions do not change *“asking manner”*.
  - Fostering a superficial response process.
  - Indirect statement.
- IS questions change *“asking manner”* permanently.
  - Require constant reconsideration of the dimension of interest.
  - Encourage an active and intensive response process.
  - Direct question.

*Accordingly, IS questions seem to be more demanding than AD questions.*

# Research Hypotheses

*IS questions produce longer response times than AD questions. (H1)*

*The response time differences are higher in PCs than smartphone. (H1a)*

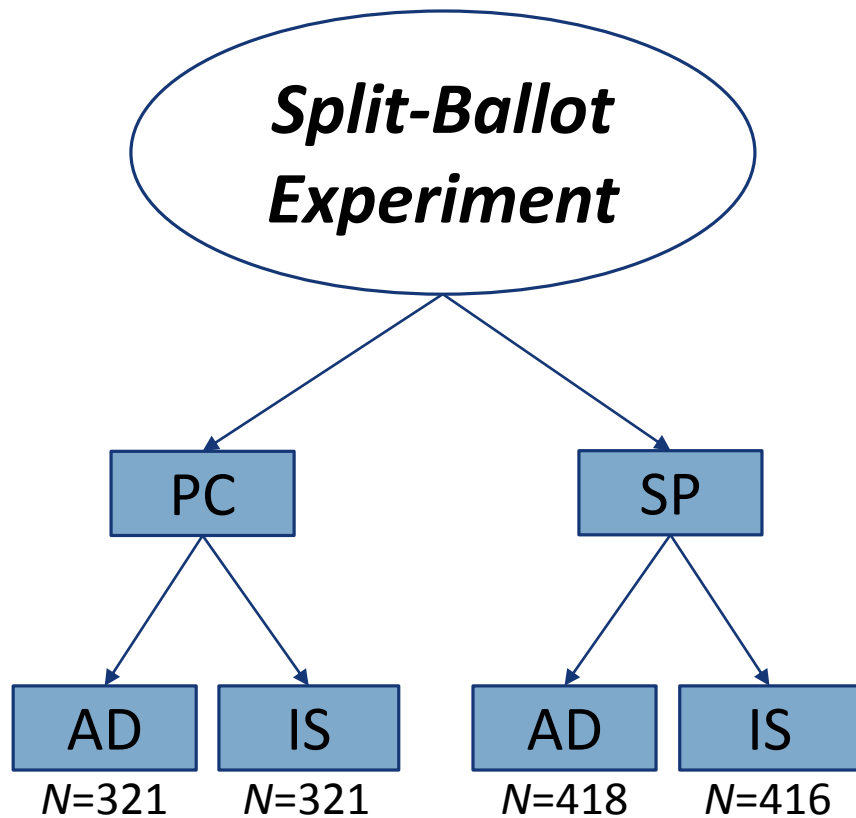
*The response time differences are higher in 7- than 5-point scales. (H1b)*

*IS questions produce higher response quality than AD questions. (H2)*

*The response quality differences are higher in PCs than smartphone. (H2a)*

*The response quality differences are higher in 7- than 5-point scales. (H2b)*

# Research Design



- Population of interest: Netquest panelists with Internet access through PC and smartphone.
- Participants were first randomly assigned to a device
  - Based on profiling information.
  - Detection of wrong device.
- Then, they were randomly assigned to a question format.
- Respondents could skip questions.

# Survey Questions

## ***AD Question:***

I am relaxed most of the time.

*agree strongly*

...

*disagree strongly*

## ***IS Question:***

How often are you relaxed?

*very often*

...

*never*

*All groups received six 5- and then six 7-point scale questions dealing with personality traits. Scales were end-labeled and vertically arranged.*



# *Sample*

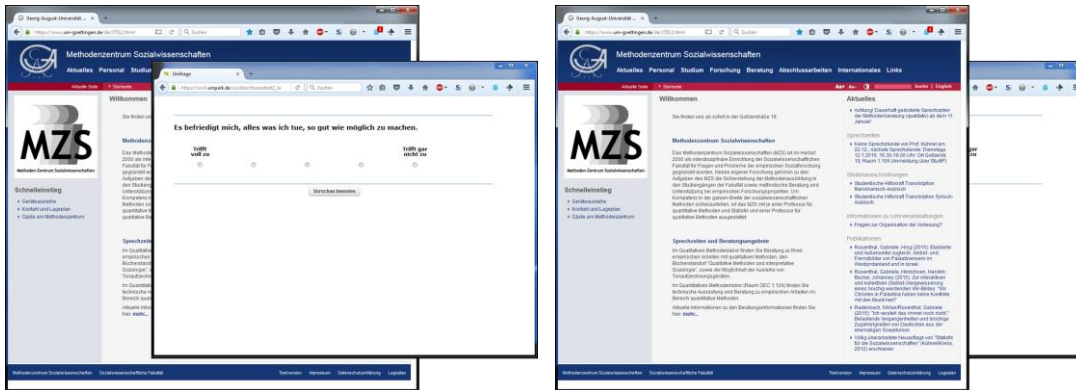
The web survey was conducted by the opt-in access panel Netquest in Spain from September to October 2016.

<b>Cross quotas:</b>	Gender and Age
<b>Final sample size:</b>	N = 1,476
<b>Gender:</b>	61% female
<b>Age:</b>	Mean = 36.4 (SD = 11.8)
<b>Education:</b>	1% lower secondary school 26% intermediate secondary school 73% at least college preparatory secondary school
<b>Spanish native:</b>	93% native speakers

# Outlier Definition Procedure

## 1<sup>st</sup> Step

Participants who left the web-survey page were defined as outliers.

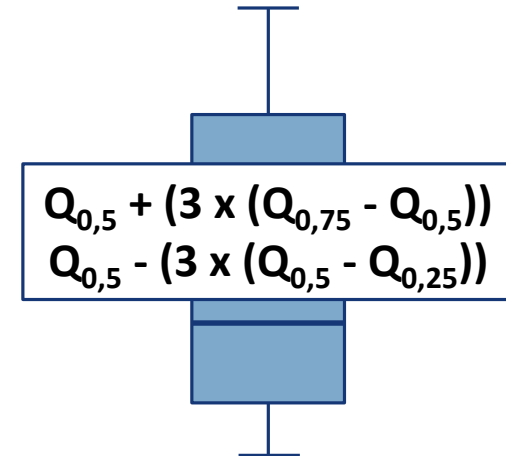


SurveyFocus: ON

SurveyFocus: OFF

## 2<sup>nd</sup> Step

“Common” response time outlier definition for remaining participants.



Höhne & Schlosser (2017)  
Höhne et al. (in press)

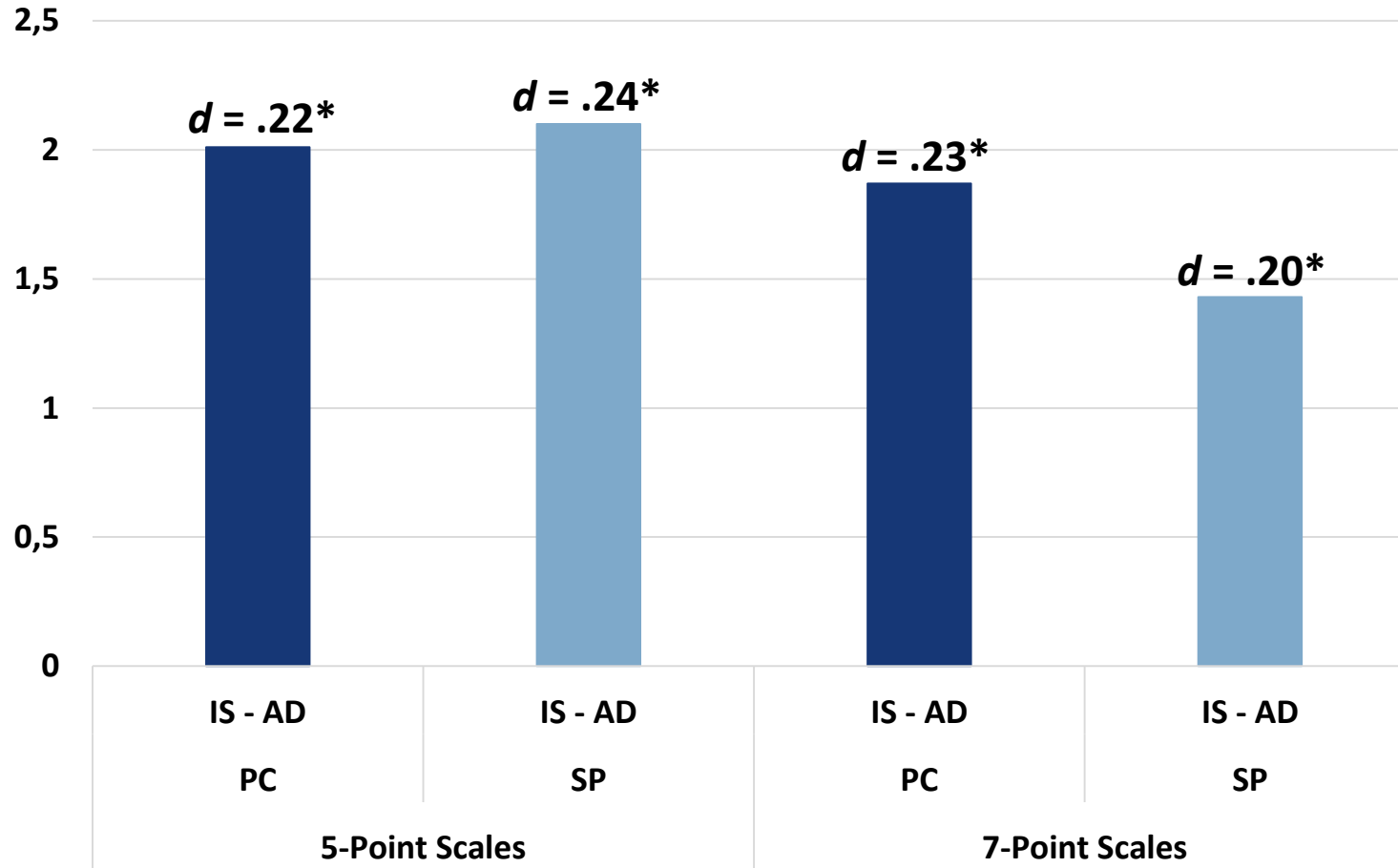
# *Analytical Strategy*

- Response Times:
  - No checking for baseline reading speed.<sup>1</sup>
  - Response times divided by syllables.<sup>2</sup>
- Response Quality:
  - Speeding → extremely fast responding.
  - Primacy effects → attraction to first category.
  - We checked further indicators but found no differences.
- Analytical level:
  - Aggregation of the 5- and 7-point scale questions.
- Robustness checks: All results remained unchanged.

<sup>1</sup> Couper & Kreuter (2013)

<sup>2</sup> Lenzner et al. (2010)

# Results: Response Time Differences

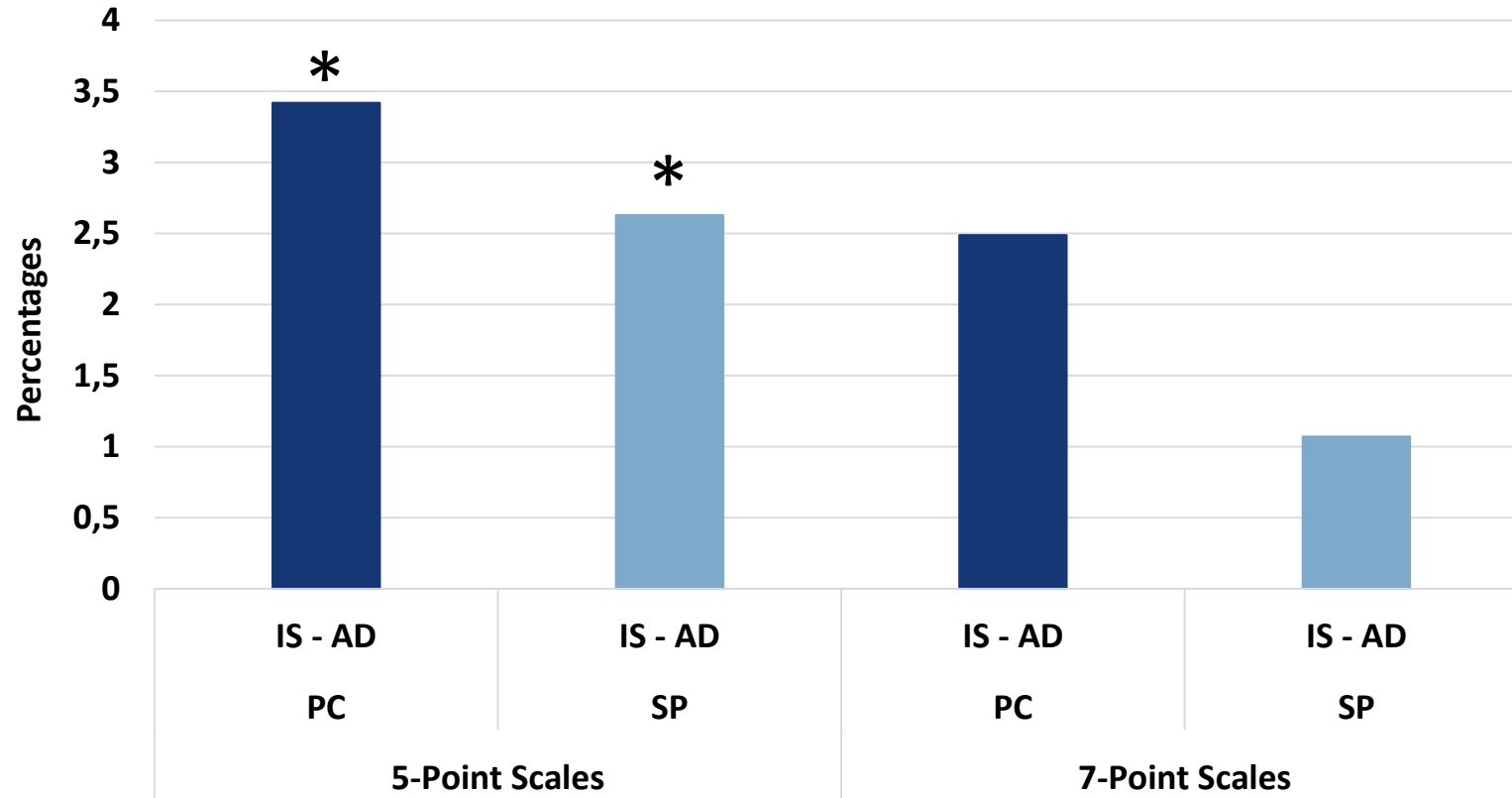


Hypotheses H1a & H1b  
5-Point (PC vs. SP):  $z > -1.96$   
7-Point (PC vs. SP):  $z < 1.96$   
PC (5- vs. 7-Point):  $z < 1.96$   
SP (5- vs. 7-Point):  $z < 1.96$

Note. \* $p < .05$ . F-test. Response time differences per syllable are reported in the graph. Mean differences: IS group minus AD group. Cohen's  $d$  indicates the effect size.

# Results: Response Quality Differences I

## Speeding



### Hypotheses H2a & H2b

5-Point (PC vs. SP):  $z < 1.96$

7-Point (PC vs. SP):  $z < 1.96$

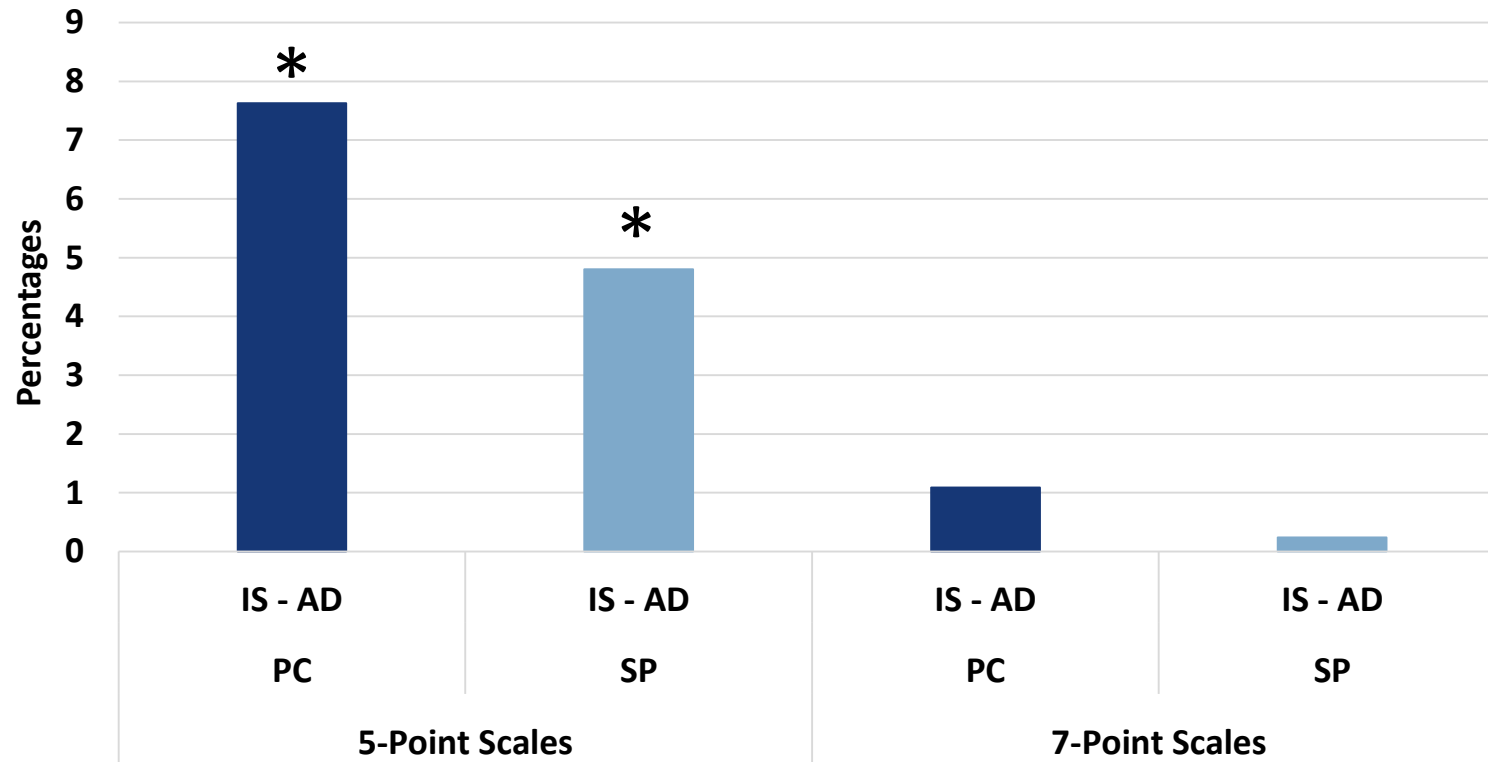
PC (5- vs. 7-Point):  $z < 1.96$

SP (5- vs. 7-Point):  $z < 1.96$

Note. \* $p < .05$ . Chi-square tests. For speeding we used the lower 15<sup>th</sup> percentile of all response times. Differences: AD group minus IS group.

# Results: Response Quality Differences II

## Primacy Effect



### Hypotheses H2a & H2b

5-Point (PC vs. SP):  $z < 1.96$

7-Point (PC vs. SP):  $z < 1.96$

PC (5- vs. 7-Point):  $z > 1.96^*$

SP (5- vs. 7-Point):  $z > 1.96^*$

Note. \* $p < .05$ . Chi-square tests. For primacy effects we used the number of responses given to the first category. Differences: AD group minus IS group.

# *Reflection*

- Limitations
  - Specific target population.
  - Trained respondents.
  - Only one country.
  
- Future research
  - Checking robustness: Population, survey experience, country.
  - Question topics, arrangement/direction of the scale, and scale labeling.

# *Summary & Conclusion*

- Question Format influence response times. (H1) ✓
  - IS questions seem to be more demanding → higher response times.
- IS questions produce higher response quality. (H2) ✓
  - Speeding and Primacy effects → 5-point scales.
- No clear pattern regarding differences between devices and scale lengths. (Ha & Hb, resp.) ✗
- Conclusion: Differences between presumed cognitive complexity and expended cognitive effort.

*Finally, we recommend to employ IS instead of A/D questions.*



# Thank you for your attention!

*Contact: [jhoehne@uni-goettingen.de](mailto:jhoehne@uni-goettingen.de)*



# Literature

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